

Dr. Delta	rep	cur	total earned	cur	money to karma	spent
	23	2	122,000	63,250	10,000	78,750



"Let me through, I am a doctor."
 "Not again! What are you doing?"
 "Everything is gonna be alright."
 "I hate mornings. And no cigarettes."
 "Anyone got a cigarette?"
 "Yeah, somebody has to do it."
 "Gods dammit."

Grew up as talented, but orcsish, doctor.
 Cynical but still believes in humanity.
 Likes children though he would never admit it.
 Works part-time in a delta clinic as mage doc.
 Is needed, but not respected much at work.
 Active red-cross medic as a side hobby.
 Enjoys basketball.
 Used to be happily married, but now divorced,
 with unavailable little son, and bitter about it.

Essence used (Cyber) 0,00
 Essence used (Bioware) 0,00
 Remaining Essence 6,00

Body	5	6	3	Low Lifestyle	2,000	1	Sustaining Focus 4	40,000	16E	
Agility	3	15		Low Magical Group costs	0,100	1				
Reaction	2	6		Villa Upkeep costs	1,000	1	Contact Lenses	0,850	6	
Strength	4	6	2	Addiction Costs	0,100	1	+ Vision Enhancement 3	0,300	+4	
Charisma	1	6	-1	Mission costs	1,380	-	+ Vision Magnification	0,100	+2	
Intuition	2	6					+ Camera	0,100	-	
Logic	4	42	-1	Ammo: Ingram WK (50)	0,525	5	0	+ Flare Compensation	0,050	+2
Willpower	5	42		Ammo: Ingram WK Gel (50)	0,775	5	0	+ Smartlink	0,500	+4R
Edge	5	42		Ammo: Ingram WK AV (50)	5,445	9	0	+ Infrared	0,100	+4
Magic	6	60		Ammo: MGL Hi-Ex (1/6)	0,450	10	0			
Ork	-	40		Ammo: MGL Stun (1/6)	0,300	10	0	Earbuds	0,050	-
Magician	-	30		Ammo: M79B1 LAW (1/1)	1,500	2	0	+ Audio Enhancement 3	0,300	+2
Resources	30	12		Actioneer Business (5/3)	1,500	8		+ Spatial Recognizer	0,100	+6
				Lined Coat (6/4)	0,700	2		+ Damper	0,750	+4
Initiation with Group	1	5		Runner Clothing (8/6)	1,200	4		+ Recorder	0,100	-
Centering (sb:189)	-	10		Smart Casual Clothing	0,500	-		+ Microphone	0,050	-
Shielding (sb:190)	-	-						ArmTech MGL-6 (10P/-2)	1,500	10F
Absorbion (sm:59)	-	-		Chemsuit 6 + Breather	1,200	12		+ internal Smart	1,500	6R
				Chemsuit Sealing Spray	0,050	-		+ Airburst Link	0,500	6R
Sustaining Focus 4	-	8		Medkit 6	0,600	-		+ Concealable Holster	0,075	2
				Survival Kit	0,100	4				
First Impression	-	10						Ingram White Knight (6P/-1)	2,000	12F
Firebringer Mentor Spirit	-	10		Good Commlink 2	4,000	2		+ external Smart	0,400	4E
Friendly Fire Spirits	-	20		Real SIN "Brian Vaughn"	orig	-		+ Gyro stabilisator	3,000	7
				Fake SIN 3 "Brian Jones"	3,000	12F				
Mild Pills Addiction	-	-10								
Mild Cocaine Allergy	-	-10								
Serious Oyster Allergy	-	-30								
Legal SINner	-	-10								
Marked by ICE	-	-10								
English	N	0								
Japanese	2	4								
Sperethiel	2	4								
Magic Theory	4	0								
Free Spirits	4	0								
Cybersurgery (Delta)	6	2								
Chemicals and Drugs	4	0								
Seattle Medical Scene	4	0								
Club Scene	4	0								
Spell Casting (Manipulation)	8	46	16D							
Summoning (Fire)	6	24	14D							
Counterspelling (Combat)	6	24	12D							
First Aid (Combat Wounds)	6	24	16D							
Perception	1	4	3D							
Assensing	1	4	3D							
Heavy weapons	2	8	7D							
Athletics group (Dodge)	1	10	4D							
Infiltration	2	8	5D							
Etiquette (First Impression)	1	4	2D							
Heal (sb:200)	DV-2	5	0							
Cure Disease (sb:200)	DV-2	5	0							
Healthy Glow (sm:169)	F/2-5	5	0							
Increase Reflexes (sb:200)	F/2+2	5	0							
Diagnose (sm:167)	F/2	5	0							
Ext. Detect Life (sb:199)	F/2+2	5	0							
Stunbolt (sb:197)	F/2-1	5	0							
Stunball (sb:197)	F/2+1	5	0							
Fireball (sb:197)	F/2+5	5	0							
Mind probe (sb:199)	F/2+2	5	0							
Influence (sb:203)	F/2+1	5	+2							
Alter Memory (sm:171)	F/2+2	5	+2							
Control Actions (sb:202)	F/2	5	+2	Magical Group:			Red Cross Magic Support Team			
Clean Air (sm:172)	F/2+2	5	+2	Members:			Several hundred medical mages world wide.			
Shape Asphalt (sm:174)	F/2+3	5	+2	Principles:			Dedicated to saving lives, even those of enemies.			
Levitate (sb:203)	F/2+1	5	+2	Personal strictures:			Attendance, Belief (saving lives), Fraternity			
Physical Barrier (sb:204)	F/2+3	5	+2	Group strictures:			Limited membership (Red Cross members)			
				Resources:			Low (100Y)			
Seattle										
Ork Fixer "Rosa"	3/5	8		Shadowrunning Team:			Array (elf hacker), Archie (human shark surfbuy)			
Red Cross Seattle	2/4	6					Ohanze (human dread samurai), Tack (ork sporty samurai)			
Delta Clinic Team	6/3	9					Pita (human cowboy samurai)			